El Rancho Unified School District					
Grade: 2			Theme 1: Silly Stories		
Selection: 1 Drago	on Gets By		Theme Concept: Stories with	h silly characters and funny situations make	
			us laugh.	us laugh.	
Type of Text:			Selection Writing:		
• Literary	Text		• 0	Character Description	
	Tier 1			Tier 2	
(Stand	ard/academic/skill specif	ic vocabulary)	(Conte	(Content specific vocabulary)	
Summarize	Identify	Problem	Balanced (22)	Special (49)	
Story Structure	Event	Character	Dairy (21)	Surprise (49)	
<b>Chart Reading</b>	Recount	Main Character	Diet (22)	Bought (21)	
Key Details	Determine	Describe	Hungry (33)	Front (32)	
Understanding Question Sequence		Shopper (21)	Roll (29)		
Text	Answer	Resolution	Shopping (19) Kitchen (34)		
Information	Moral	Solve	Vegetables (22) Until (24)		
Setting	Plot	Message	Reason (48)		

Common Core Standards:	Common Core Description of Goals	(LOL) I can statement:
	Reading: Literature	
RL 2.1	Ask and answer such questions as <i>who, what, where, when, why,</i> and <i>how</i> to demonstrate understanding of key details in a text.	I can ask questions before, during, and after reading that help me understand the meaning of the text. I can answer questions during and after reading to show my understanding of a text.
RL 2.2	Recount stories, including fables and folktales from diverse cultures, and determine their central message, lesson, or moral.	I can retell a story using important details from the text. I can determine the important message, lesson, or moral in a story.
RL 2.3	Describe how characters in a story respond to major events and challenges	I can describe how characters in a story solve problems and overcome challenges.
RL 2.5	Describe the overall structure of a story, including describing how the beginning introduces the story and the ending concludes the action.	I can describe the structure of a story.
RL 2.7	Use information gained from the illustrations and words in a print or digital text to demonstrate understanding of its characters, setting, or plot.	I can use pictures from text to describe a story's characters, setting, and plot.
	Reading: Informational Text	

# **Text-Dependent Questions (DOK 1-3)**

DOK Level	Questions	Page #
2	Create a list helpful tips you could give Dragon next time he goes food shopping.	36
2	Why didn't Dragon stop eating until all the food was gone?	36
3	Dragon ate all of the food he couldn't fit in his car. What would you do if you could not fit all of your food in the car?	36
3	Why did Dragon love to go shopping? How do you feel about shopping?	36
2	What are the silliest parts of the story?	36

# Performance Tasks (DOK 4)

If Dragon were making a TV commercial for his favorite food, what would he say? Plan a commercial. Act it out for your class.

Design and draw a balanced meal. Categorize and graph the different food groups.

Revise the ending of the story using healthy food choices.

# **Common Core Connection- Curricular Extensions**

Writing	Science/ Social Studies	Math
Plan a Balanced Lunch pg. 37	Roly-Poly pgs. 38-41	Write a Shopping List pg. 36
Make a menu for a balanced lunch. Pick a food from the different food groups shown on pages 16-17. Name the food group each item	Conduct roly-poly experiment. Use the How-To Organizer.	Estimate how much each item would cost. Find the total cost of your list.
come from.	Use the food pyramid to create a balanced school menu.	

# English Learners (Instructional guidance TBD pending further direction from the state)

Level: Emerging	Level: Expanding	Level: Bridging

		El Rancho Un	ified School District		
Grade: 2			Theme 1: Silly Stories		
Selection: 2 Julius			Theme Concept: Stories w	ith silly characters and funny situations make	
			us laugh.		
Type of Text:			Selection Writing:		
• Literar	y Text		•	Response Journal	
Tier 1			Tier 2		
(Stan	dard/academic/skill specifi	c vocabulary)	(Con	(Content specific vocabulary)	
Fantasy	Major Event	Problem	Crumbs (57)	Surprise (49)	
Realism	Minor Event	Context clues	Imitation (51)		
Key details	Recount	Resolution	Noise (58)		
Character	Determine	Describe	Slurped (54)		
Understanding Central Message Sequence		Spread (56)			
Text	Moral – Good		Reason (48)		
	Manners				
Information	Events		Special (49)		

Common Core Standards:	Common Core Description of Goals	(LOL) I can statement:
	Reading: Literature	
RL 2.1	Ask and answer such questions as <i>who, what, where, when, why</i> , and <i>how</i> to demonstrate understanding of key details in a text.	I can ask questions before, during, and after reading that help me understand the meaning of the text.  I can answer questions during and after reading to show my understanding of a text.
RL 2.2	Recount stories, including fables and folktales from diverse cultures, and determine their central message, lesson, or moral.	I can retell a story using important details from the text.  I can determine the important message, lesson, or moral in a story.
RL 2.3	Describe how characters in a story respond to major events and challenges	I can describe how characters in a story solve problems and overcome challenges.
	Reading: Informational Text	

Text-Dependent Questions (DOK 1-3)				
DOK Level	DOK Level Questions Page #			
2	Why do you think Maya wanted an older brother?	74		

1	How is Julius like most real pigs? How is he not like a real pig?	74
2	How do you think your family would feel if Julius moved into your home?	74
3	How are Dragon and Julius alike? How are they different?	74

### **Performance Tasks (DOK 4)**

Fantastic Adventures! Challenge Handbook page 4

Goal: Change a real-life story into a fantasy story. Students can find an article on the internet or newspaper and choose 2-3 events that can be transformed into fantasy. Students write a news article incorporating fantasy details.

Compare and contrast good and bad manners. Create a Venn Diagram.

Students create/write a short play about the concept of good manners (new student, brain-storm ideas).

#### **Common Core Connection- Curricular Extensions**

Writing	Science/ Social Studies	Math
Write a character sketch, pg. 74	Use a Map or Globe, pg. 75	Students draw a scale map and figure out the
		miles Granddadddy travels every winter.
Choose one of the characters in the story:	Find the United States on a map or globe. In	
Maya, Julius, Granddaddy, or one of Maya's	which state does Granddaddy live? In which	
parents. Write a description of that character.	state does Granddaddy spend winter?	

# **English Learners** (Instructional guidance TBD pending further direction from the state)

Level: Emerging	Level: Expanding	Level: Bridging

El Rancho Unified School District				
Grade: 2			Theme 1: Silly Stories	
Selection: 3 Mrs. Bro	own Went to Town		Theme Concept: Stories with silly cl	naracters and funny situations make
			us laugh.	
Type of Text:			Selection Writing:	
• Literary T	'ext		Description	ve Paragraph
Tier 1		Tier 2		
(Standar	d/academic/skill specific	vocabulary)	(Content specific vocabulary)	
Predict	Predicting	Answer	Commotion (101)	Letter (88)
Infer	Events	Resolution	Delivered (88)	Different (91)
Key details	Recount	Character	Feathers (106)	Move (89)
Problem Determine Describe		Released (100)	Poor (103)	
Understanding	Central Message	Sequence	Tire (98)	Word (88)
Text	Moral		Wearing (91) Voted (89)	
Information	Question		Floor (101)	Arrive (102)

Common Core Standards:	Common Core Description of Goals	(LOL) I can statement:
	Reading: Literature	
RL 2.1	Ask and answer such questions as <i>who, what, where, when, why</i> , and <i>how</i> to demonstrate understanding of key details in a text.	I can ask questions before, during, and after reading that help me understand the meaning of the text.  I can answer questions during and after reading to show my understanding of a text.
RL 2.2	Recount stories, including fables and folktales from diverse cultures, and determine their central message, lesson, or moral.	I can retell a story using important details from the text. I can determine the important message, lesson, or moral in a story.
RL 2.3	Describe how characters in a story respond to major events and challenges	I can describe how characters in a story solve problems and overcome challenges.
RL 2.4	Describe how words and phrases supply rhythm and meaning in a story, poem, or song.	I can describe how rhymes, repeated lines, and alliteration supply rhythm and meaning in songs and poems.
Reading: Informational Text		

Text-Dependent Questions (DOK 1-3)				
DOK Level	Questions	Page #		
2	Why did the animals want to move into Mrs. Brown's house? Support your answer.	108		
2	Why didn't the mouse want to move into the house with the other animals? Explain your answer.	108		
2	How does Wong Herbert Yee make this story funny? Give examples of funny words and pictures from the story.	108		
2	What is life like for Mrs. Brown now that she lives in the barn	108		
3	What would happen if Mrs. Brown's animals moved in with Maya and Julius?	108		

# **Performance Tasks (DOK 4)**

Send an E-Postcard pg. 109

Did you enjoy reading the books in Theme 1? If you want to tell a friend about these books, send and e-postcard. You'll find one at Education Place. <a href="https://www.eduplace.com/kids">www.eduplace.com/kids</a>

Design and create a get well greeting card for Mrs. Brown.

Write a letter explaining why your character acted the way he/she/it did.

# **Common Core Connection- Curricular Extensions**

Writing	Science/ Social Studies	Math
Write a Get Well Card, pg. 108	Compare Animals, pg. 109	Write a Number Sentence, pg. 109
Cheer up Mrs. Brown while she is in the hospital. Write and illustrate a get-well card for her.	Copy the chart on page TE 109 on a piece of paper. What body parts does each animal have? Put check marks where they belong.	Eight animals voted on whether to move into Mrs. Brown's house. One animal voted not to move into the house. How many animals voted to move into the house? Write a number sentence to solve the problem.

# English Learners (Instructional guidance TBD pending further direction from the state)

Level: Emerging	Level: Expanding	Level: Bridging